

External Graphics Controller (Actions)



The information is relevant for version [2.9.34](#) and later.

Description of [External Graphics Controller](#) Actions.

[Additional information.](#)

Play

Loads a graphic template and starts its playout.

Parameters

- **Param1** - output ID, virtual layer number (1-10). For Vizrt, the parameter is ignored.
- **Param2** - template ID, name of a used template.
- **Param3-Param10** - template Param, the parameters are transferred to the corresponding parameters of the template elements, allowing for sending up to 8 parameters.

Play with params

Loads a graphic template and starts its playout. Allows you to send a variable from the “\$(params)” playlist and apply the parameters to the running template by their names. Takes 5 parameters.

Parameters

- **Param1** - output ID, virtual layer number (1-10). For [Vizrt](#), the parameter is ignored.
- **Param2** - template ID, the name of the template in VizRt to be played.
- **Param3** - template Parameters, a single line parameter list in the `ObjectName@ObjectData[@ObjectName2@ObjectData2][...]` format. [More details](#)
- **Param4** - optional parameter that allows sending duration of the secondary event from the playlist. Takes the value in frames or timecode.
- **Param5** - optional parameter, sets the GMT start time for the event. Takes GMT time in the ISO Datetime format: YYYY-MM-DDTHH:MM:SSZ. Example: 2022-03-29T20:35:17Z.

Stop

Stops playback launched by the Play action.

Parameters

- **Param1** - Output ID, virtual layer number (1-10).

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